ENG-CDR20012-R2-GEC.pdf Markup Summary

1 (1)

LOCATIONS

Subject: Stormwater Comments Color

Page Index: 1

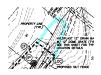
Date: 5/11/2021 7:51:09 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [1] 1 CV01

3 (12)



Subject: Page Index: 3

Date: 4/28/2021 11:52:57 AM

Author: dsdrice

Color: Layer: Space:

Page Label: [6] 6 DT02

Reom alpho.

// Forbergikher

// Forberg

Subject: Callout Page Index: 3

Date: 4/28/2021 11:53:15 AM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02

Berm along property line?



Subject: Callout Page Index: 3

Date: 4/28/2021 11:54:31 AM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02

Move CWA next to street



Subject: Page Index: 3

Date: 4/28/2021 11:57:58 AM

Author: dsdrice
Color: Layer:
Space:

Page Label: [6] 6 DT02



Subject: Callout Page Index: 3

Date: 4/28/2021 11:58:09 AM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02

berm



Subject: Arrow Page Index: 3

Date: 4/28/2021 12:11:00 PM

Author: dsdrice

Color: Layer: Space:

Page Label: [6] 6 DT02

Add cross-section



Subject: Callout Page Index: 3

Date: 4/28/2021 12:08:54 PM

Author: dsdrice

Color: Layer: Space:

Page Label: [6] 6 DT02

Add at least one cross-section through each sediment filter basin



Subject: Engineer Page Index: 3

Date: 5/11/2021 7:25:53 PM

Author: CFurchak

Color:
Layer:
Space:

Page Label: [6] 6 DT02

clearly show the extent of the berm and add to legend.



Subject: Engineer Page Index: 3

Date: 5/11/2021 7:37:06 PM

Author: CFurchak Color: ■

Color: Layer: Space:

Page Label: [6] 6 DT02

Add LOC line type to legend. If "limits of disturbance" and "construction boundary" are the same, change to "construction boundary/limits of disturbance" or otherwise show as separate linetypes for each on the legend and figure.



Subject: Engineer Page Index: 3

Date: 5/11/2021 7:28:16 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [6] 6 DT02

show extent of cut/fill

show construction boundaries and limits of

disturbance.



Subject: Engineer Page Index: 3

Date: 5/11/2021 7:32:47 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [6] 6 DT02

label as VTC. Doesnt seem long enough. VTC

should be 75' in length



Subject: Engineer Page Index: 3

Date: 5/11/2021 7:35:29 PM

Author: CFurchak

Color: ■ Layer: Space:

Page Label: [6] 6 DT02

Show locations and provide details of temporary sediment basin, including riser pipe perforation sizing, number of rows, required volume, and

tributary area to the sediment basin.

4 (4)



Subject: Callout Page Index: 4

Date: 4/28/2021 11:59:05 AM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02

Is there a berm here?

Subject: Page Index: 4

Date: 4/28/2021 11:59:12 AM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02



Subject: Arrow Page Index: 4

Date: 4/28/2021 12:10:44 PM

Author: dsdrice Color: Layer: Space:

Page Label: [6] 6 DT02

Add cross-section



Subject: Engineer Page Index: 4

Date: 5/11/2021 7:40:06 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [6] 6 DT02

As part of the SWMP requirements. Please add a note stating that there will be no batch plants onsite.

5 (2)

Subject: Page Index: 5

50 FOC Date: 4/28/2021 12:05:21 PM

Author: dsdrice Color: Layer: Space:

Page Label: [8] 8 DT04

ng Condon (+1C)

replace with EPC approved VTC detail (VT-1 and VT-2 in DCM Vol. 2, Chap 3.3) or revise to be 75ft min length Subject: Engineer Page Index: 5

Date: 5/11/2021 7:37:40 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [8] 8 DT04

replace with EPC approved VTC detail (VT-1 and VT-2 in DCM Vol. 2, Chap 3.3) or revise to be 75ft

min length

8 (2)



Subject: Engineer Page Index: 8

Date: 5/11/2021 7:44:27 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [8] 8 DT04

Provide riprap gradation table and note that CDOT Section 506 Requirements apply

GRAVEL LAYER
(CDOT SPECIFICATION 703)

provide gradation

COMPACTED SUBGRADE

Subject: Engineer Page Index: 8

Date: 5/11/2021 7:45:23 PM

Author: CFurchak

Color: Layer: Space:

Page Label: [8] 8 DT04

provide gradation